The Hon Ros Spence MP Minister for Community Sport

Community Sport - PAEC

3 December 2020



State of the sector

- Sport sector contributes \$9.2 billion in Gross Value Add (GVA) per annum
- 71,000 full time jobs, 580,000 volunteers
- Outdoor recreation estimated \$4.1 billion in GVA
- Participation in organised sport provides \$1.4 billion in broader benefits
- 10,000 community facilities across Victoria





State of the sector – COVID Impacts

- Estimated \$359 million loss of revenue over 12 months
- Estimated 16,000 jobs lost since March 2020
- Cancellation of seasons and restriction of activities





Our achievements

- \$40 million Community Sport COVID-19 Shortterm Survival Package
- \$68 million Community Sport Infrastructure Stimulus Program
- Over \$110 million approved to support 167 community sports infrastructure projects in 2019-20
- Continued delivery of \$27 million Together
 More Active initiative
- Launch of Aboriginal Sports Participation Grants and Community Motorsport programs
- Launch of 'Get Active Victoria' initiative to support communities to stay active during COVID-19

- \$10.9 million in programs that support increased equity, diversity and inclusion
- \$400,000 to support over 15,000 children to learn to swim through the VICSWIM Summer Kidz Program - a 12% increase from 2019
- \$700,000 to support over 72,000 students to be more active through the Ride2School Program – a 33% active travel rate (15% higher than the Victorian average)
- Continued delivery of the \$6.2 million Change Our Game initiative providing a level playing field for women and girls in sport and active recreation
- Since the formation of Change Our Game, all programs have been heavily oversubscribed

This budget – Key initiatives

- \$110 million for second round of Community Sport Infrastructure Stimulus
- **\$21 million** for Victorian-first *Get Active Kids Voucher Program*
- \$27 million for local sports and active recreation infrastructure
- \$6 million to expand the 2020-21 Sporting Club Grants program



